

Job History

Contractor **Weta Digital**

August 10 - present Previs Animator
Projects Include:
- The Adventures of Tin Tin: The Secret of the Unicorn
- The Hobbit

Contractor **Dr. D Studios**

May – August 2010 Previs Animator
Project:
- Happy Feet 2

Contractor **Fuel VFX**

February – May 2010 3D Artist
Project:
- Frank Miller's "Gucci Guilty" short films.

Full-Time **Cutting Edge**

October 2004 - present Head of 3D
October 2003 - 2004 Senior 3D Animator
Tasks Include:

- On-set VFX Supervision (Data Surveying, HDRI Capturing etc)
- Character/Conceptual designs and development
- Story-boarding
- Modelling/Rigging/Texturing/Shading/Dynamics/Lighting/Rendering
- Preparing quote breakdowns for clients
- Research and development of new techniques and tools for the 3D department, including the refining of the 3D pipeline
- Scheduling project workflow and processes
- Supervising and collaborating with the 3D artists.
- Consulting with the composers and designers on a regular basis throughout any given project

Contractor **Cinevision**

December 2006 – July 2007 Sea Monsters 3D – Lead Creature Animator and Supervisor
March – August 2009 Mega Beasts (Mosasaurus and Spinosaurus) - Creature Animator

Full-Time

Beeps Pty Ltd

*May 2002 -
October 2003*

Maya Generalist

Tasks Included:

- Modelling/Texturing/Shading/Tracking/Rigging/Lighting/Animating and compositing using Shake.

Projects Included:

- George of the Jungle 2 (Disney)
- Human Senses (BBC Documentary)
- Human Instinct (BBC Documentary)
- Australiasia (BBC Documentary)
- Body Snatchers (BBC Documentary)
- The Change Makers (BBC Documentary)

Contractor

Beeps Pty Ltd

*September 2001 –
January 2002*

Maya Generalist

Projects Included:

- Point of no Return (BBC Documentary)
- Real Magic (aka Wizards, Wands and Magic) (BBC Documentary)
- Hampton Court (BBC Documentary)

**Hardware and
Software
Knowledge:**

- Maya
- MEL scripting
- Boujou/PFtrack
- Zbrush/Mudbox
- Adobe Photoshop
- Adobe Premiere/After Effects
- Shake/Nuke

Education:

Bachelor of Arts in Communication Design, Queensland University of Technology (QUT), 1998-2000

**Professional
Memberships:**

- Golden Key National Honour Society – Scholastic Achievement and Excellence
- Brisbane Art Directors (BAD) Club

**Other Skills and
Interests:**

- Drawing/Oil Painting
- Digital Music Creation
- Photography <http://www.flickr.com/photos/folkman/>

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